**Life of the Charter**

**Task: you must create a “Life of the Charter” board game.**

Using poster board, you will construct a board game, similar to the format of the game “Life” using the Charter of Rights and Freedoms as your guide.

The game will be split into 3 main sections:

The first section (smallest) will be the *historical significance surrounding the Charter*.

The second section will be the *creation and different parts of the Charter*. (fundamental freedoms, individual rights, collective rights)

The third section (largest) will be scenarios applicable to the Charter.

Here is an outline of the information needed in your board game:

***Section 1*** – History (atleast 3 spaces):

* *1701- La Grande Paix de Montreal- established peace and respect among the French and First Nations people in what is now Eastern Canada*

You are a French fur trader and you do not follow the hunting grounds, as you hunt west of Lake Ontario. Move back 3 spaces.

For example:

***Section 2*** – Information from the Charter of Rights and Freedoms (atleast 7 spaces):

* You must include 1 space for each of the following:

*Fundamental Freedoms, Democratic Rights, Mobility Rights, Legal Rights, Equality Rights, Official Languages of Canada, Minority Language Educational Rights,*

For example:

You may live, work or travel anywhere in Canada. What right is explained here?

***Section 3*** – Scenario based application of the Charter of Rights and Freedoms (atleast 10 spaces):

* You must include scenario based/application questions for each section of the Charter of Rights and Freedoms.

For example:

Skylar was sentenced to 20 years in prison without a trial. What Right or Freedom has been violated?

**Make the board game your own!**

* Use different game pieces!
* Make interesting: move back/move forward spaces, lose your turn, etc!
* Make it colourful and decorative!

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